X17-53786-01

XBOX 360® IMPORTANT INFORMATION

Read this guide for important safety, health, and regulatory information and the terms of the Limited Warranty that cover the Xbox 360 video game system that you have purchased. This document includes important information about several Xbox 360 products.

⚠ This symbol identifies safety and health messages in this manual and in other product manuals.

INITIAL CONSOLE SET UP

Failure to properly set up, use, and care for the Xbox 360 video game and entertainment system can increase the risk of serious injury or death, or damage to the Xbox 360 video game and entertainment system. Read this manual and the manuals of any accessories for important safety and health information. Keep all manuals for future reference. For replacement manuals, go to **www.xbox.com/support**.

The Limited Warranty and Software License covering this product appear in this manual; this manual is also available online at **www.xbox.com/support**. The Limited Warranty and Software License are also available online at **www.xbox.com/warranty** and **www.xbox.com/sla,** respectively.

Before allowing children to use the Xbox 360 video game system:

1. Determine how each child can use the Xbox 360 console (playing games, connecting to Xbox LIVE®, chatting or video messaging with other players online, replacing batteries, making electrical, AV cable, and network connections) and whether they should be supervised during these activities.
2. If you allow children to use the Xbox 360 console without supervision, be sure to explain all relevant safety and health information and instructions.

The Xbox 360 console will not play copied or "pirated" games or other unauthorized media. Attempting to defeat the Xbox 360 anti-piracy protection system may cause your Xbox 360 console to stop working permanently. It will also void your Limited Warranty, and may make your Xbox 360 console ineligible for authorized repair, even for a fee.

You must accept the terms and conditions of the Limited Warranty and this manual to use your Xbox 360 console. If you do not accept these terms and conditions, do not set up or use your Xbox 360 video game system and return it to Microsoft® or your retailer for a refund.

Cables

Arrange all cables and cords so that people and pets are not likely to trip over or accidentally pull on them as they move around or walk through the area. When the console and sensor are not in use, you may need to disconnect all cables and cords from the front and rear of the console to keep them out of the reach of children and pets. Do not allow children to play with cables and cords.

Prevent the Console from Falling

If the Xbox 360 console falls and hits someone, especially a small child, it could cause serious injury. To reduce the risk of such injuries and damage to the Xbox 360 console, set up the Xbox 360 console according to these instructions. Place the console on a surface that:

- Is flat and level.
- Is stable and not likely to tip over.
- Allows all four feet of the console to be in contact with the surface.
- Is not likely to allow the console to slip or slide off.
- Is clean and free of dust and debris.

If the surface or console feet become dirty or dusty, clean them with a dry cloth. If the console is positioned vertically, put it on a surface where it is not likely to fall if it tips over.

Prevent the Console from Overheating

Do not block any ventilation openings on the console or power supply. Do not place the console or power supply on a bed, sofa, or other soft surface that may block ventilation openings. Do not place the console or power supply in a confined space, such as a bookcase, rack, or stereo cabinet, unless the space is well ventilated.

Do not place the console or power supply near any heat sources, such as radiators, heat registers, stoves, or amplifiers.

Avoid Smoke and Dust

Do not use the console in smoky or dusty locations. Smoke and dust can damage the console, particularly the DVD drive.

Position Your Xbox

You can position your console horizontally or vertically, whichever you prefer. However, if you change your console's orientation, make sure it is turned off with no disc in the tray. However you position your console, make sure to not block any ventilation openings or the IR receiver.

Disc Use

Make sure the disc is held in place by the tabs on the disc tray so that it doesn't fall out.

To avoid jamming the disc drive and damaging discs or the console:

- Remove discs before moving the console or tilting it between the horizontal and vertical positions.
- Never use cracked discs. They can shatter inside the console and jam or break internal parts.
- When the console is vertical, do not use discs that are smaller than standard DVDs and CDs.

Connect Additional Controllers

To connect additional wireless controllers to your console, or to connect your controller to a different console, follow these steps.

To connect a wireless controller to your console:

1. Press and hold down the Xbox Guide button until the controller turns on.
2. Make sure the console is turned on. If not, touch the power button and allow the console to completely start up. When the Xbox Dashboard or inserted disc runs, the console is ready.
3. Press the connect button on the console and wait for the console lights to spin.
4. Press the connect button on the controller and wait for the controller lights to spin.

After the lights on the controller and console spin and flash once, the controller is connected.

Headset Damage

To prevent damage to any headset, avoid sitting or stepping on the headset, its cable, or the cable connector.

Important

Stationary images in video games can "burn" into some TV screens, creating a permanent shadow. Consult your TV owner's manual of manufacturer before playing games. Do not connect the console through a VCR. Video signals fed through VCRs may be affected by copyright protection systems and the picture will be distorted on the TV.

ELECTRICAL SAFETY

⚠ Warning

As with many other electrical devices, failure to take the following precautions can result in serious injury or death from electric shock or fire or damage to the Xbox 360 console.

Select an appropriate power source for your Xbox 360 console:

- Use only the power supply unit and AC power cord that came with your console or that you received from an authorized repair center. If you are not sure if you have the correct power supply unit, compare the model number on the power supply unit with the model number specified on

your console. If you need a replacement power supply unit or AC power cord, you can find Xbox Customer Support contact information at **www.xbox.com/support**.

- Confirm that your electrical outlet provides the type of power indicated on the power supply unit (in terms of voltage [V] and frequency [Hz]). If you are not sure of the type of power supplied to your home, consult a qualified electrician.
- Do not use non-standard power sources, such as generators or inverters, even if the voltage and frequency appear acceptable. Use only AC power provided by a standard wall outlet.
- Do not overload your wall outlet, extension cord, power strip, or other electrical receptacle. Confirm that they are rated to handle the total current (in amps [A]) drawn by the Xbox 360 console (indicated on the power supply unit) and any other devices that are on the same circuit.
- Do not connect any other devices between the power supply unit and the Xbox 360 console or between the power cord and the power supply unit.

To avoid damaging the power cords and power supply:

- Protect the power cords from being walked on.
- Protect cords from being pinched or sharply bent, particularly where they connect to the power outlet, the power supply unit, and the console.
- Do not jerk, knot, sharply bend, or otherwise abuse the power cords.
- Do not expose the power cords to sources of heat.
- Do not wrap power cords around the power supply unit.
- Keep children and pets away from the power cords. Do not allow them to bite or chew on them.
- When disconnecting the power cords, pull on the plug—do not pull on the cord.
- Do not let the power supply unit hang from either power cord.

If a power cord or power supply unit becomes damaged in any way, stop using it immediately. Visit **www.xbox.com/support** for Xbox Customer Support contact information.

Unplug your Xbox 360 console during lightning storms or when unused for long periods of time.

Always connect the power cord according to the following instructions:

1. Plug the AC power cord into the power supply until it stops.
2. Plug the other end of the AC power cord into the wall outlet.

Disposable Battery Safety

Improper use of batteries may result in battery fluid leakage, overheating, or explosion. There is a risk of explosion if batteries are replaced by an incorrect type. Use and replace only with correct size and type of batteries. Released battery fluid is corrosive and may be toxic. It can cause skin and eye burns, and is harmful if swallowed. To reduce the risk of injury:

- Keep batteries out of reach of children.
- Do not heat, open, puncture, mutilate, or dispose of batteries in fire.
- Use only alkaline (not rechargeable) batteries for best performance.
- Do not mix new and old batteries or batteries of different types.
- Do not allow metal objects to touch the battery terminals on the device; they can become hot and cause burns.
- Remove the batteries if they are worn out or before storing your controller for an extended period of time.
- If a battery leaks, remove all batteries, taking care to keep the leaked fluid from touching your skin or clothes. If fluid from the battery comes into contact with skin or clothes, flush skin with water immediately. Before inserting new batteries, thoroughly clean the battery compartment with a damp paper towel, or follow the battery manufacturer's recommendations for cleanup.
- Dispose of batteries in accordance with local and national disposal regulations (if any).

To avoid pinching fingers when inserting, push only on the flat surface of the battery compartment cover.

Remove Controller Batteries Aboard Aircraft

Before boarding any aircraft or packing the wireless controller in luggage that will be checked, remove any batteries from the wireless controller. The wireless controller can transmit radio frequency (RF) energy, much like a cellular telephone, whenever batteries are installed.

PLAY HEALTHY

⚠ Important Health Warnings About Playing Video Games

Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions:

- Sit or stand farther from the TV screen.
- Use a smaller TV screen.
- Play in a well-lit room.
- Do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Musculoskeletal Disorders

Use of game controllers, keyboards, mice, or other electronic input devices may be linked to serious injuries or disorders.

When playing video games, as with many activities, you may experience occasional discomfort in your hands, arms, shoulders, neck, or other parts of your body. However, if you experience symptoms such as persistent or recurring discomfort, pain, throbbing, aching, tingling, numbness, burning sensation, or stiffness, DO NOT IGNORE THESE WARNING SIGNS. PROMPTLY SEE A QUALIFIED HEALTH PROFESSIONAL, even if symptoms occur when you are not playing a video game. Symptoms such as these can be associated with painful and sometimes permanently disabling injuries or disorders of the nerves, muscles, tendons, blood vessels, and other parts of the body. These musculoskeletal disorders (MSDs) include carpal tunnel syndrome, tendinitis, tenosynovitis, vibration syndromes, and other conditions.

While researchers are not yet able to answer many questions about MSDs, there is general agreement that many factors may be linked to their occurrence, including medical and physical conditions, stress and how one copes with it, overall health, and how a person positions and uses their body during work and other activities (including playing a video game). Some studies suggest that the amount of time a person performs an activity may also be a factor.

Some guidelines that may help you work and play more comfortably and possibly reduce your risk of experiencing an MSD can be found in the Healthy Gaming Guide at **www.xbox.com**. These guidelines address topics such as:

- Positioning yourself to use comfortable, not awkward, postures.
- Keeping your hands, fingers, and other body parts relaxed.
- Taking breaks.
- Developing a healthy lifestyle.

If you have questions about how your own lifestyle, activities, or medical or physical condition may be related to MSDs, see a qualified health professional.

Hearing Loss

Extended exposure to high volumes when using a headset may result in temporary or permanent hearing loss.

Choking Hazard

This device may contain small parts which may be a choking hazard to children under 3. Keep small parts away from children.

CHOOSE YOUR FAMILY'S EXPERIENCE

Family Settings for Xbox 360 give parents and caregivers the ability to provide age-appropriate entertainment through customized settings. You can apply Family Settings for games, movies, and Xbox LIVE in the Xbox Dashboard. For information and instructions, visit **www.xbox.com/familysettings.**

TAKE CARE OF YOUR XBOX

Usage and Cleaning

Use in accordance with these instructions:

- Do not use near any heat sources.
- Only use attachments/accessories specified by Microsoft.
- Disconnect the console power supply from electrical power to prevent the console from being turned on and off or the disc tray from being ejected during cleaning.
- Clean the outside of the Xbox 360 console only. Make sure that no objects are inserted into ventilation openings.
- Use a dry cloth—do not use abrasive pads, detergents, scouring powders, solvents (for example, alcohol, gasoline, paint thinner, or benzene), or other liquid or aerosol cleaners.
- Do not use compressed air.
- Do not use DVD head cleaner devices.
- Do not attempt to clean connectors.
- Clean the console feet and the surface on which the Xbox 360 console rests with a dry cloth.
- Clean the surface on which the sensor rests with a dry cloth.
- Do not allow the console or sensor to become wet. To reduce the risk of fire or shock, do not expose the console or sensor to rain or other types of moisture.

To clean Xbox 360 game discs, DVDs or audio CDs:

- Hold discs by the edges; do not touch the disc surface with your fingers.
- Clean discs using a soft cloth, lightly wiping from the center outward.
- Do not use solvents; they can damage the disc. Do not use disc cleaning devices.

Operating Environment

Operating the Xbox 360 console in an environment where the external temperature can vary widely and quickly might damage the console. When moved to a location with a temperature difference of 20 degrees or more from the previous location, allow the Xbox 360 console to come to room temperature before turning it on. Operating temperature: 5 ºC to 35 ºC (41 ºF to 95 ºF).

Metallic Objects and Stickers

Do not place metallic items or stickers near or on the Xbox 360, as they can interfere with controller, networking, and eject and power buttons.

Proper Storage of Discs

Always return discs to their storage containers when they are not in the disc drive.

Do not store discs in direct sunlight, near a heat source, or on your Xbox 360 console.

Always handle discs by their edges.

Do not attempt repairs

Do not attempt to take apart, open, service, or modify the Xbox 360 console, power supply, or accessories. Doing so could present the risk of electric shock, fire, or damage to your Xbox 360 console.

Any evidence of any attempt to open and/or modify the Xbox 360 console, including any peeling, puncturing, or removal of any of the labels, will, for safety reasons, void the Limited Warranty and render the Xbox 360 console ineligible for authorized repair. Modifying your console can result in a permanent ban from Xbox LIVE.

MANUFACTURER'S WARRANTY

This Manufacturer's Warranty ("Warranty") is granted to You by Microsoft Ireland Operations Limited, Blackthorn Road, Sandyford Industrial Estate; Dublin 18, Ireland ("Microsoft").

BY USING YOUR XBOX 360 S OR ACCESSORY YOU AGREE TO THIS WARRANTY. BEFORE SETTING IT UP, PLEASE READ THIS WARRANTY CAREFULLY. IF YOU DO NOT ACCEPT THIS WARRANTY, DO NOT USE YOUR XBOX 360 S OR ACCESSORY. RETURN IT UNUSED TO YOUR RETAILER OR MICROSOFT FOR A REFUND. Contact Microsoft at http://www.xbox.com/.

This Warranty is distinct from any statutory product warrantees owed by retailers and/or manufacturers under any national law applicable to You. It is intended to grant You specific, and as the case may be, additional rights, within the limits of what is permissible under such law, and not to restrict your rights under applicable statutory product warrantee provisions. It cannot be transferred to any third party.

1. Definitions

When used in this Warranty, the following terms will be deemed to mean:

(a) "Xbox 360 S" means a new Xbox 360 S console purchased from an authorized retailer.

(b) "Accessory" means a new Microsoft branded Xbox 360 or Xbox 360 S hardware accessory purchased from an authorized retailer. A hard disk drive ("HDD") is an Accessory whether preinstalled or purchased separately.

(c) "Warranty Period" for Xbox 360 S means 1 year from the date You purchased it; and for Accessories, means 90 days from the date You purchased it, subject to article 2 below.

(d) "You" means the original end-user.

(e) "Normal Use Conditions" means ordinary consumer use under normal home conditions according to the instruction manual for the Xbox 360 S or Accessory.

2. Duration

Without prejudice to any statutory warranty to which You may be entitled under any local law applicable to You, and unless any such law provides for a longer term, Microsoft offers this Warranty, for a term of one (1) year from the purchase date of such Xbox 360 S from an authorized retailer, and 90 days for Accessories.

3. Territory

This Warranty will be valid in the following countries only (including their overseas territories): United Kingdom, Ireland, Switzerland, Italy, Austria, Belgium, France, Germany, Spain, Portugal, Norway, Sweden, Denmark, Finland, Netherlands, Luxemburg, Greece, Czech Republic, Slovakia, Poland, Hungary, Cyprus, South Africa and Russia.

You acknowledge that specific export laws and regulations may apply to You depending on your country of residence and You agree to comply with all such laws and regulations if You export Your Xbox 360 S or Accessory.

4. Warranty

(a) During the Warranty Period, Microsoft warrants, only to You, that the Xbox 360 S or Accessory will not malfunction under Normal Use Conditions.

(b) Except for any statutory warranty which Microsoft may owe You under any local law applicable to You, this Warranty is the only guarantee, warranty or condition granted to You by Microsoft with respect to Your Xbox 360 S or Accessory and any product manual(s) that may come with it. No one else may give any guarantee, warranty or condition on Microsoft's behalf.

(c) IF YOUR LOCAL AND APPLICABLE LAW GIVES YOU ANY IMPLIED WARRANTY, INCLUDING AN IMPLIED WARRANTY OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE, ITS DURATION IS LIMITED TO THE WARRANTY PERIOD, UNLESS OTHERWISE PROVIDED BY SUCH LOCAL LAW.

5. Process to obtain the Warranty Service

(a) Before starting the warranty process, please use the trouble-shooting tips at http://www.xbox.com.

(b) If the troubleshooting tips don't resolve Your problem, then follow the online process at http://www.xbox.com. If You don't have access to the Internet, You can call 0800 587 1102 for the United Kingdom, 1 800 509 186 for Ireland, or 800991550 for South Africa.

(c) Before sending Your Xbox 360 S or Accessory to Microsoft for service, be sure to keep a copy of any data You want to save, and delete anything You consider confidential. Microsoft is not responsible for Your data and may erase it.

6. Microsoft's Responsibility

(a) After You return Your Xbox 360 S or Accessory to Microsoft, Microsoft will inspect it.

(b) If Microsoft determines that the Xbox 360 S or Accessory malfunctioned during the Warranty Period under Normal Use Conditions, Microsoft will (at its option) repair or replace it, or refund the purchase price to You, unless a mandatory provision of any local law applicable to You provides otherwise. Repair may use new or refurbished parts. Replacement may be with a new or refurbished unit.

(c) After repair or replacement, Your Xbox 360 S or Accessory will be covered by this Warranty for either the longer of the remainder of Your original Warranty Period, or 95 days after Microsoft ships it to You.

(d) UNLESS OTHERWISE PROVIDED UNDER ANY LOCAL LAW APPLICABLE TO YOU,MICROSOFT'S RESPONSIBILITY TO REPAIR OR REPLACE YOUR XBOX 360 S OR ACCESSORY, OR TO REFUND THE PURCHASE PRICE, IS YOUR EXCLUSIVE REMEDY.

(e) If Your Xbox 360 S or Accessory malfunctions after the Warranty Period expires, there is no warranty of any kind. After the Warranty Period expires, Microsoft may charge You a fee for its efforts to diagnose and service any problems with Your Xbox 360 S or Accessory, whether such efforts are successful or not.

7. Warranty Exclusions

Microsoft is not responsible and This Warranty does not apply, even for a fee, if Your Xbox 360 S or Accessory is:

(a) damaged by use with products not sold or licensed by Microsoft (including, for example, games and accessories not manufactured or licensed by Microsoft, and "pirated" games, etc.);

(b) used for commercial purposes (including, for example, rental, pay-per-play, etc.);

(c) opened, modified, or tampered with (including, for example, any attempt to defeat any Xbox 360 S or Accessory technical limitation, security, or anti-piracy mechanism, etc.), or its serial number is altered or removed;

(d) damaged by any external cause (including, for example, by being dropped, used with inadequate ventilation, etc., or failure to follow instructions in the instruction manual for the Xbox 360 S or Accessory); or

(e) repaired by anyone other than Microsoft.

8. EXCLUSION OF CERTAIN DAMAGES

UNLESS OTHERWISE PROVIDED UNDER ANY LOCAL LAW APPLICABLE TO YOU, MICROSOFT IS NOT RESPONSIBLE FOR ANY INDIRECT, INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES; ANY LOSS OF DATA, PRIVACY, CONFIDENTIALITY, OR PROFITS; OR ANY INABILITY TO USE YOUR XBOX 360 S OR ACCESSORY. THESE EXCLUSIONS APPLY EVEN IF MICROSOFT HAS BEEN ADVISED OF THE POSSIBILITY OF THESE DAMAGES, AND EVEN IF ANY REMEDY FAILS OF ITS ESSENTIAL PURPOSE.

9. Additional Terms

If You attempt to defeat or circumvent any Xbox 360 S or Accessory technical limitation, security, or anti-piracy system, You may cause Your Xbox 360 S or Accessory to stop working permanently. You will also void Your warranty, and make Your Xbox 360 S or Accessory ineligible for authorized repair, even for a fee.

10. Choice of Law

This Warranty will be subject to and construed in accordance with the law of Your country of residence, regardless of conflict of laws principles.

SOFTWARE LICENSE

BY USING YOUR XBOX 360 S OR AUTHORIZED ACCESSORY, YOU AGREE TO THIS SOFTWARE LICENSE. BEFORE SETTING IT UP, PLEASE READ THIS SOFTWARE LICENSE CAREFULLY. IF YOU DO NOT ACCEPT THIS SOFTWARE LICENSE, DO NOT USE YOUR XBOX 360 S OR AUTHORIZED ACCESSORY. RETURN IT TO UNUSED TO YOUR RETAILER OR MICROSOFT FOR A REFUND. Contact Microsoft at http://www.xbox.com.

1. Definitions

When used in this License, the following terms will be deemed to mean:

(a) "Xbox 360 S" means an Xbox 360 S console.

(b) "Authorized Accessory" means a Microsoft branded Xbox 360 or Xbox 360 S hardware accessory, and a Microsoft licensed, third party branded, Xbox 360 or Xbox 360 S hardware accessory whose packaging bears the official "Licensed for Xbox" logo. A hard disk drive ("HDD") is an Accessory whether preinstalled or purchased separately.

(c) "Authorized Games" means Xbox 360 or Xbox 360 S games on game discs published or licensed by Microsoft, and game content downloaded from Microsoft's Xbox LIVE service or xbox.com Web site (for example, avatars, downloadable games, game add-ons, etc.).

(d) "Software" means the software pre-installed in the Xbox 360 S or Authorized Accessory, including any updates Microsoft may make available from time to time.

(e) "Unauthorized Accessories" means all hardware accessories other than Authorized Accessories, except that USB memory sticks, digital cameras used to make photographs or movies, and music players used to play music or display photographs or videos are not Unauthorized Accessories. Hard disk drives ("HDDs") are Accessories, whether preinstalled or purchased separately.

(f) "Unauthorized Games" means all game discs, game downloads, and game content or media other than Authorized Games.

(g) "Unauthorized Software" means any software not distributed by Microsoft through Xbox 360 or Xbox 360 S game discs published or licensed by Microsoft, Microsoft's Xbox LIVE service, or Xbox.com Web site.

(h) "You" means the user of an Xbox 360 S or Authorized Accessory.

2. License

This License gives You specific contractual rights unless otherwise stated under any national law applicable to You.

(a) The Software is licensed to You, not sold, for the Territory only. You are licensed to use the Software only as pre-installed in Your Xbox 360 S or Authorized Accessory, and updated by Microsoft from time to time. You may not copy or reverse engineer the Software.

(b) As conditions to this Software license, You agree that:

(i) **You will use only Authorized Accessories and Authorized Games with Your Xbox 360 S, or Authorized Accessory. You will not use Unauthorized Accessories or Unauthorized Games. They may not work or may stop working permanently after a Software update.**

(ii) **You will not use or install any Unauthorized Software. If You do, Your Xbox 360 S or Authorized Accessory may stop working permanently at that time or after a later Software update.**

(iii) You will not attempt to defeat or circumvent any Xbox 360 S or Authorized Accessory technical limitation, security, or anti-piracy system. If You do, Your Xbox 360 S or Authorized Accessory may stop working permanently then or after a later Software update.

(iv) Microsoft may use technical measures, including Software updates, to prevent use of Unauthorized Accessories and Unauthorized Games, and to protect the technical limitations, security and anti-piracy systems in the Xbox 360 S or Authorized Accessory.

(v) **Microsoft may update the Software from time to time without further notice to You, for example, to update any technical limitation, security, or anti-piracy system.**

Any unauthorized use under these provisions may result in the ineligibility to benefit from the Manufacturer's Warranty of Your Xbox 360 S or Authorized Accessory.

3. Territory

This License will be valid in the following countries only (including their overseas territories): United Kingdom, Ireland, Switzerland, Italy, Austria, Belgium, France, Germany, Spain, Portugal, Norway, Sweden, Denmark, Finland, Netherlands, Luxemburg, Greece, Czech Republic, Slovakia, Poland, Hungary, Cyprus, South Africa and Russia.

4. Warranty

The Software is covered by the Manufacturer's Warranty for Your Xbox 360 S or Authorized Accessory, and Microsoft gives no other guarantee, warranty or condition for the Software, except for any statutory warranty which Microsoft may owe You under any local law applicable to you. No one else may give any guarantee, warranty, or condition on Microsoft's behalf.

5. EXCLUSION OF CERTAIN DAMAGES

UNLESS OTHERWISE PROVIDED UNDER ANY LOCAL LAW APPLICABLE TO YOU, MICROSOFT IS NOT RESPONSIBLE FOR ANY INDIRECT, INCIDENTAL, SPECIAL, OR CONSEQUENTIAL DAMAGES; ANY LOSS OF DATA, PRIVACY, CONFIDENTIALITY, OR PROFITS; OR ANY INABILITY TO USE THE SOFTWARE. THESE EXCLUSIONS APPLY EVEN IF MICROSOFT HAS BEEN ADVISED OF THE POSSIBILITY OF THESE DAMAGES, AND EVEN IF ANY REMEDY FAILS OF ITS ESSENTIAL PURPOSE.

6. Choice of Law

This License will be subject to and construed in accordance with the law of Your country of residence, regardless of conflict of laws principles.

REGULATIONS

Regulatory Information

Tested to comply with FCC (U.S. Federal Communications Commission) Standards.

For home or office use.

Not intended for use in machinery, medical or industrial applications.

Any changes or modifications not expressly approved by Microsoft could void the user's authority to operate this device.

This product is for use with NRTL Listed (UL, CSA, ETL, etc.), and/or IEC/EN 60950 compliant (CE marked) Information Technology equipment.

No serviceable parts included.

This device is rated as a commercial product for operation at +41ºF (+5ºC) to +95ºF (+35ºC).

To comply with FCC RF exposure requirements, the following operating configurations must be satisfied: the antenna has been installed by the manufacturer and no changes can be made. The wireless devices must not be collocated or operating in conjunction with any other antenna or transmitter. Except for headset and handheld devices, wireless devices must be at least 20 cm between the antenna of the wireless device and all persons.

This product is restricted to indoor use only to reduce any potential for harmful interference with licensed operation in the 5.15 to 5.25 GHz frequency range.

Statement of Compliance with EU Directives

Hereby, Microsoft Corporation declares that this product is in compliance with the essential requirements and other relevant provisions of Directives 2005/32/EC, 2009/125/EC, 2006/95/EC, 2004/108/EC, and 1999/5/EC. The technical documentation as required by the Conformity Assessment procedure is kept at the following address:

Company Microsoft Ireland Operations Ltd.

Address The Atrium Building
3 Carmenhall Road,
Sandyford Industrial Estate, DUBLIN 18

Country Ireland

Telephone number +353 1 295 3826
+353 1 706 4110

This equipment is intended to be used in all EU and EFTA countries.

BE ☑	DK ☑	GR ☑	ES ☑	FR ☑
IE ☑	IT ☑	LU ☑	NL ☑	AT ☑
PT ☑	FI ☑	SE ☑	GB ☑	NO ☑
DE ☑	CH ☑	PL ☑	HU ☑	SK ☑
CZ ☑	CY ☑	IS ☑	RO ☑	SI ☑
EE ☑	LV ☑	LT ☑	MT ☑	LI ☑
BG ☑				

This equipment is for indoor use only.

Disposal of Waste Batteries and Electrical & Electronic Equipment

This symbol on the product or its batteries or its packaging means that this product and any batteries it contains must not be disposed of with your household waste. Instead, it is your responsibility to hand this over to an applicable collection point for the recycling of batteries and electrical and electronic equipment. This separate collection and recycling will help to conserve natural resources and prevent potential negative consequences for human health and the environment due to the possible presence of hazardous substances in batteries and electrical and electronic equipment, which could be caused by inappropriate disposal. For more information about where to drop off your batteries and electrical and electronic waste, please contact your local city/municipality office, your household waste disposal service, or the shop where you purchased this product. Contact weee@microsoft.com for additional information about WEEE.

PATENT INFORMATION

United States and/or international patents pending.

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CUSTOMER SUPPORT

For answers to common questions, troubleshooting steps, and Xbox Customer Support contact information, visit **www.xbox.com/support**.

Microsoft®
XBOX®
PAL
COMPACT
disc
DIGITAL AUDIO
DOLBY
DIGITAL